

DARK ANGELS ARMY LIST

GIDEON, MASTER OF THE RAVENWING

125 points

Gideon is the current captain of the Dark Angels' Ravenwing Company. He may be your army commander if you wish. You may only choose Gideon if one or more squads of Ravenwing Space Marines are also included in your army. Note that if the army includes any other characters that could be the army commander, then you must nominate which will command the army.



"The enemy has been sighted. I am going to engage. In the name of the Emperor: Ravenwing – Attack!, Attack!, ATTACK!"

Troop Type	M	WS	BS	S	T	W	I	A	Ld
Name	4	7	7	5	5	3	7	3	10

WEAPONS The Raven Sword, Meltagun, Bolt Pistol, Frag and Krak grenades.

ARMOR Power armour (3+ save).

WARGEAR Gideon may have up to 3 Wargear cards. Two will always be The Raven Sword and Draven the Cyber Raven.

Gideon may ride a bike at a cost of +20 points or in a Ravenwing land speeder at a cost of +120 points. If riding in a land speeder then Gideon is the vehicles driver, and a normal Ravenwing crewman is the vehicles gunner.

SPECIAL RULES

MASTER OF MANEUVER: Gideon may perform Hit-and-Run attacks when crewing a Ravenwing land speeder.

SPACE MARINES: The usual Break Test and Rapid Fire special rules apply.

MASTER OF THE RAVENWING: Gideon is a member of the Inner Circle and is therefore immune to psychology as described in the Deathwing rules in the Space Marines Forces section.

THE RAVEN SWORD 10 points

Cut from the same block of jet-black obsidian as the Sword of Secrets, the Raven Sword serves as both a potent token of office and a noospheric key. It allows access to the Chapter's rookery, where flocks of ravens thrive under the dutiful care of the Watchers in the Dark.

The Raven Sword is a potent close combat weapon with the following characteristics:

Str	Dam	Save	AP	Special
5	D3	-3	2D6 + D3 + 5	Parry

MASTER OF THE RAVENWING ONLY

DRAVEN THE CYBER RAVEN 5 points

It is common for Ravenwing marines to be accompanied into battle by flocks of ravens. Some of these creatures have been modified cybernetically by the Watchers in the Dark. They have been known to defend and guide their masters, though their ultimate purpose remains a mystery.

Once per game, Gideon is permitted to parry, even if other rules would prevent or cancel this.

USE ONCE AND DISCARD

MASTER OF THE RAVENWING ONLY